

IPv6 Security @ ETH Netsec  
**ETH** zürich  ungleich

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# About Nico Schottelius

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- ▶ IPv6-first data centre "Data Center Light" in Glarus

# IPv6 overview

- ▶ 128 Bit address space
  - ▶ 340.282.366.920.938.463.463.374.607.431.768.211.456 IP addresses
  - ▶ 340 undecillion, 282 decillion, 366 nonillion, 920 octillion, 938 septillion, 463 sextillion, 463 quintillion, 374 quadrillion, 607 trillion, 431 billion, 768 million, 211 thousand and 456
- ▶ Typical network sizes:
  - ▶ /32 per ISP
  - ▶ /48 per location (65.536 networks per ISP)
  - ▶ /64 per logical network (65.536 networks per location)
    - ▶ Max  $2^{64}$  hosts (18.446.744.073.709.551.616) per network
- ▶ Typical IPv6 address: 2001:db8:cafe:7ea::42

# IPv6 addresses

- ▶ Link Local: fe80::/10 (typically: fe80::/64)
  - ▶ Every IPv6 host has this
- ▶ GUA (global unique address)
  - ▶ Globally reachable
  - ▶ The "normal" IPv6 address
- ▶ ULA (unique local address)
  - ▶ For local deployments
  - ▶ Can be NAT'ed to GUA

# How to get IPv6 addresses

- ▶ Router advertisements (RFC4861)
  - ▶ Stateless protocol
  - ▶ Multicasts network prefixes
    - ▶ Remember: there is no broadcast in IPv6
  - ▶ Nodes assign themselves
- ▶ DHCPv6 (RFC8415)
  - ▶ Additional to RAs
  - ▶ Flag set in RA
  - ▶ Additional options like boot filename
  - ▶ Stateful addresses supported
- ▶ Default: router advertisements
- ▶ Fun article about RA & DHCPv6
  - ▶ <https://teamarin.net/2018/06/25/common-mistake-dhcpv6/>

# DAD DoS

- ▶ Nodes assign themselves an IPv6 address
- ▶ Nodes use DAD (duplicate address detection, RFC3484, RFC4429)
- ▶ Simplified:
  - ▶ "Has somebody this IPv6 address?"
  - ▶ (no answer)
  - ▶ Great, I take it
- ▶ Easy Denial of Service (DoS) attack
  - ▶ Answer "Yes I have" to every DAD request

# IPv6 Shadow networks

What if you had IPv6, but you did not know about it?

- ▶ If a network is not configured for IPv6
- ▶ However some nodes are IPv6 enabled
- ▶ The network administrator is not aware of this
- ▶ IPv6 traffic passes in and out without being subject to firewall rules

# IPv6 connectivity anywhere

- ▶ Can we bring IPv6 connectivity into any network?
  - ▶ Generally speaking: yes
- ▶ Tunnel services and protocols (Teredo, HE.net, IPv6VPN.ch)
  - ▶ Transport IPv6 **via** IPv4
- ▶ Teredo (automatic IPv6 assignment + tunneling)
  - ▶ Was enabled by default in Windows
  - ▶ Is blocked in ETH Zurich networks
  - ▶ See RFC 4380 - quite impressive protocol!

# Rogue Router 1: Injecting IPv6 addresses

- ▶ Assume there is no local IPv6 router
- ▶ What if we setup any computer as an IPv6 router?
  - ▶ All IPv6 capable hosts automatically assign themselves an IPv6 address
  - ▶ We have become a man in the middle (MITM)
- ▶ Combination with IPv6 tunnels
  - ▶ Completely bypasses IPv4 firewalls
  - ▶ Globally reachable addresses for everyone

## Rogue Router 2: overriding advertisements

- ▶ What if there is already a local IPv6 router?
- ▶ Router advertisements have a priority field
- ▶ Setup a higher priority router
  - ▶ Again all IPv6 capable hosts automatically assign themselves an IPv6 address
  - ▶ Again we have become a man in the middle (MITM)

# Preventing Rogue Route Advertisements

- ▶ What can we do against rogue route advertisements?
  - ▶ Filter appropriate RA messages in the network
  - ▶ Filter DHCPv6 messages in the network
- ▶ Needs to be done at all places
  - ▶ Switches usually distribute RAs
  - ▶ Network segment might be hijacked
- ▶ Very similar problem to rogue IPv4 DHCP servers

# Preventing IPv6 connectivity

- ▶ How can we prevent a host to access the IPv6 Internet?
- ▶ As long as there is outgoing traffic with a related incoming traffic allowed: **We cannot prevent it**
- ▶ Any bi-directional communication can be used as a tunnel
- ▶ Popular examples:
  - ▶ Wireguard VPN: use **any** remote UDP port (f.i. 53)
  - ▶ Corkscrew: tunneling traffic through HTTP proxies
  - ▶ iodine: DNS/ICMP tunneling (only needs DNS/ICMP traffic)
  - ▶ Teredo
- ▶ Alternative
  - ▶ Whitelisting of trusted protocols, ports - often unrealistic

# IPv6 addresses information leakage

- ▶ Self assigned IPv6 addresses can embed their MAC address
- ▶ Variety of algorithms out there nowadays:
  - ▶ Embed 48 Bit of mac address + add ff:fe in the middle (EUI-64, RFC4291)
  - ▶ Randomly generate IPv6 address, rotate periodically (RFC4941)
  - ▶ Generate random, persistent IPv6 address (RFC7217)

## IPv6 addresses information leakage (2)

- ▶ EUI-64 example
  - ▶ MAC address 00:1b:21:bb:68:f0
  - ▶ Prefix 2a0a:e5c0:2::/64
  - ▶ IPv6 address 2a0a:e5c0:2:0:21b:21ff:febb:68f0/64
- ▶ Mac address contain vendor information - allows physical attack:
  - ▶ Scan a network for the mac of a specific vendor
  - ▶ Count the value of hardware connected
  - ▶ Physically approach location, steal targeted hardware

# IPv6 address attack: FIB exhaustion

- ▶ Need to map IPv6 addresses to mac addresses
  - ▶ Linux: `ip -6 neigh show`
- ▶ Default network size: 64 bit
- ▶ Mapping for a /64 network:  $2^{64} * (128+48) \text{ bit} = 360.448 \text{ PB}$   
= 352 Exabyte
- ▶ Denial of Service attacks
  - ▶ Buffer overrun
  - ▶ Overwrite real entries with fake IPv6 addresses
- ▶ Counter measures:
  - ▶ Port rate limiting
  - ▶ Limit of IPv6 addresses per MAC address

# IPv6 Address Exhaustion

- ▶ IPv6 hosts usually have multiple IPv6 addresses (f.i. link local, GUA)
- ▶ How many addresses per host at maximum?
  - ▶ Usually software defined
- ▶ Attack using rogue router that sends 16 prefixes
  - ▶ Uses all available slots
  - ▶ Depends on timing, clients might be unable to assign legitimate IPv6 addresses

```
root@line:~# cat /proc/sys/net/ipv6/conf/all/max_addresses  
16
```

# IPv6 Network scanning

- ▶ Brute force scanning a /64 at 1024 addresses/second
  - ▶  $2^{54}$  seconds or more than 23 milion years
- ▶ You can try well known IP addresses
  - ▶ ...:1-1000 (first thousand)
  - ▶ L33t speak words (cafe, f00d, 7ea, fac3:b00c, ...)
- ▶ IPv4 networks usually 256 to 65536 hosts
  - ▶ Easy to scan

# IPv6 Networking scanning from inside

- ▶ Various interesting multicast groups
- ▶ For instance:
  - ▶ ff02::1 - all link local nodes
    - ▶ Devices reply with their link local address
    - ▶ Use the network prefix to find out GUA (global unique address)
  - ▶ ff02::2 - all link local routers
  - ▶ See RFC3513
- ▶ ping6 to either of them to reach all nodes
- ▶ Sub second results

# Filtering per IP address

- ▶ In the IPv4 world stateful / dynamic firewalls filter per IP
- ▶ Attacker easily controls /64 up to /48
  - ▶ Need 2 Exabyte of storage to store /64 network block list
- ▶ Solution: Dynamic approach
  - ▶ Filter IP address
  - ▶ Then filter /64
  - ▶ Then filter /48
  - ▶ Then filter Autonomous System (AS)

# No fragmentation attacks

- ▶ IPv4 packets can be fragmented
  - ▶ Routers need to store/re-assemble packets
- ▶ IPv6 does not support fragmentation by the network
  - ▶ Work is shifted to clients
  - ▶ Routers return ICMP6 message "packet too big"
- ▶ No memory exhaustion attacks based on fragments in the IPv6 world

# IPSEC

- ▶ Part of the IPv6 specification (mandatory!)
  - ▶ Not implemented by everyone
- ▶ Allows authentication and encryption
- ▶ High degree of complexity
  - ▶ Does not work through NAT(64)
  - ▶ Needs NAT traversal
  - ▶ Variety of algorithms and implementations
- ▶ In theory: good idea
- ▶ In practice: abandoned

# NAT is not security (NINS)

- ▶ NAT (network address translation)
  - ▶ Mapping IP address (1:1, 1:n)
  - ▶ Mapping addresses and protocol ports (PNAT)
- ▶ NAT is **not** a firewall
  - ▶ If table entries are known, access from outside is possible
- ▶ Firewalls
  - ▶ Have stateless or stateful rules
  - ▶ Can block incoming / outgoing traffic
  - ▶ Work quite similar for IPv6 and IPv4

# THC: THC-IPV6-ATTACK-TOOLKIT

- ▶ thcp-ipv6 is an IPv6 test suite
- ▶ It contains many examples and real life usable tools
- ▶ Do not use without consent of the network administrator
- ▶ <https://github.com/vanhauser-thc/thc-ipv6>

# Conclusions

- ▶ IPv6 is generally speaking not more or less secure than IPv4
- ▶ Many attacks similar to the ones from the IPv4 world
- ▶ Networks need to be prepared for handling IPv6
  - ▶ Avoidance leads to security holes
- ▶ Start with IPv6 now - for fun and profit!

## More of this

- ▶ The IPv6 Chat on <https://ipv6.chat>
  - ▶ Informal exchange of IPv6 operators and users
- ▶ Interesting IPv6 security related pages
  - ▶ [http://www.swissipv6council.ch/sites/default/files/docs/ipv6\\_security.pdf](http://www.swissipv6council.ch/sites/default/files/docs/ipv6_security.pdf)
  - ▶ <https://www.iana.org/assignments/ipv6-multicast-addresses/ipv6-multicast-addresses.xhtml>
  - ▶ <https://pacsec.jp/psj05/psj05-vanhauser-en.pdf>